

# Baseball Local League Rules

(PSA will follow the Diamond Youth Rule (DYB) book along with the additions below)

1. Game start time will be announced by the umpire. Game will be played until time has expired (if 1 minute is left and the bottom of an inning has ended a new inning will start) T-ball will always be drop dead time. If game time expires when the home team is batting, and the home team is winning, the game is over. Start time will be the 1<sup>st</sup> warm-up pitch or the scheduled game time if a team is not ready.
2. During the Spring Season, if game is tied after time has expired, one extra inning internal rules (inning starts with 1-out, last out starts at second) and if game is tied after one inning the game ends in a tie. Fall Season games end in a tie after time expires (No Drop-Dead Time)
3. Game times are age specific. See Below for umpires used and max runs per inning (**once a team scores the max runs per inning, they will switch out to defense no matter how many outs they have**).

**4-Year-Old – 50 minutes – N/A – 0 umpire – N/A**

**5-6-Years-Old – 1 hour – 6 innings – 1 umpire – 6 max runs**

**7-8-Years-Old – 1 hour 10 minutes – 6 innings – 1 umpire – 6 max runs**

**9-10-Years-Old – 1 hour 15 minutes – 6 innings – 2 umpires – 7 max runs**

**11-12-Years-Old – 1 hour 20 minutes – 6 innings – 2 umpires – 7 max runs**

**13-15-Years-Old – 1 hour 30 minutes – 7 innings – 2 umpires – (Spring) Unlimited (Fall) 7 max runs**

4. **Run Rule:** If a team is leading by 15 runs or more after 3 complete innings and 10 runs after 4 complete innings, the game is over.
5. **Teams will forfeit:** If they do not have enough players during season, the game will be PLAYED! Teams will not take an out if they do not have enough players while at bat.
6. **Players needed to play:** Each team must have at least 7 players to start the game and 6 to finish. **Player ejection:** If a player is ejected, you will take an out every time that player comes to bat for that game. (This is the only time you will ever take an out.).
7. **Pool Play for 6–12-year-olds:** Full season counts! Spring Games can end in a tie after one extra inning (internal rule). It will be a 3 max runs (6 max in bracket) for each team for that inning. Fall Games can end in a tie after time expires. (No Drop-Dead Time) Run-Rule: 15 after 3 or 10 after. Home team is noted on your schedule (Seeding W/L, Head-to-Head, Runs allowed then runs scored. PSA can add winning percentage if weather plays a factor within the season)

8. **Pool Play for 13-15-year-olds:** Games will be timed (2 games). Games can end in a Tie (no extra inning allowed). Run-Rule: 15 after 3 or 10 after 4. Home team is noted on your schedule (Seeding W/L, Head-to-Head, Runs Allowed then Runs Scored per page 25 of your rulebook.) If we have bad weather, we will go to a 1-Pool Play game. If a team must play 2 games, only their first one will count. If no pool play games can be played, we will go to a blind draw to seed the bracket.
9. **Bracket Play:** Games will be timed to include the championship game. No Ties. Once time has expired and the game is tied, we will go to an international rule which is Runner on 2<sup>nd</sup> (last batted out) with 1 out. You can score 6 max runs for 6-12-year-olds and unlimited for 13-15-year-olds in the Spring (Fall 7). This will continue until there is a winner. (No sudden death) Run Rule: 15 after 3 or 10 after 4. The home team will always be the higher seed. Brackets are posted online under documents and will be updated with teams once pool play is complete.
10. **Pitch Count 9-12-year-olds:** PSA will follow Pitch Count in the Spring & Fall for baseball. Head Coaches must record each pitcher's pitch count in their scorebooks and have the opposing coach sign their scorebook at the end of each game. Any coach in violation of this will be reported to the PSA Board and may be suspended or removed if repeated. The 13-15-year-olds will have max inning in the Fall season.

## 9-10-Years-Old

75 Daily Max Pitches

## 11-12-Years-Old

85 Daily Max Pitches

## Pitch Count and Required Days to rest

Pitch Count 1-30 – 0 Days

Pitch Count 31-45 – 1 Day

Pitch Count 46-65 – 2 Days

Pitch Count 66+ – 3 Days

## 13-15-Years-Old

95 Daily Max Pitches

## Pitch Count and Required Days to rest

Pitch Count 1-30 – 0 Days

Pitch Count 31-45 – 1 Day

Pitch Count 46-60 – 2 Days

Pitch Count 61-75 – 3 Days

Pitch Count 76+ – 4 Days

(Note: 1 Day of Rest is one Full Day of rest between days pitched.)

Example: 14-year-old throws 40 pitches on Tuesday he cannot pitch again until Thursday. **(13-15 cannot pitch more than 8 innings in a calendar week.)**

11. Everyone will bat in a continuous order. If a player is hurt or sick and does not bat, that player will be removed from the game. The team will not take an out when that player should have come to bat. If a player is ejected from the game, the team will take an out every time that player comes to bat.
12. If a batter slings the bat while batting, the umpire will give that team a warning. If another player from that team slings a bat during the same game, that player will be called out and no runners may advance.
13. Slash bunting will not be allowed in 4-12 Yr. olds per Dixie Youth Rulebook. If a batter shows a bunt and then swings, then he/she will be called out and no runners may advance. If the batter shows a bunt and then decides he/she wants to swing, then he/she must call time step out of the box and reestablish themselves in the batter's box.
14. If a runner is wearing a facemask, they will not be allowed to slide headfirst unless the player is sliding back into the bag due to a pickoff from the pitcher or catcher. If they do so, then they will be called out.
15. Courtesy runner will be allowed for your current catcher with two outs. Courtesy runner must be your last batted out.
16. Stealing is only allowed for 9–15-year-olds. (9-10-year-olds no drop three strikeout, the batter is out)
17. 60 Ft Special Base Running Rules: We will follow page 54 of the Diamond Youth (DYB) Rule Book for base runners on, when they leave early on a steal or when to return to the bag after a play. However, if a base runner leaves the bag early and the ball is hit this will be our new rule. *Delayed Dead Ball, defensive coach will have their choice of the results of the play or a reset and redo. If the defensive coach decides to reset and redo the batter will go back to the plate with the same count and the Pitch will not count for pitch count purposes.*
18. **Age Specific Rules**
  - a. **4-year-old:**
    - Each player will have 3 pitches from a coach. If the player does not hit the ball, then the player will go to a tee until they hit. Each team will bat the entire order and then switch out no matter how many outs. All players will play in the field
  - a. **5-6-year-olds: Coach Pitch**

- Each player will have 5 pitches or 3 strikes from the Coach. Coach must stand behind and is allowed one step passed the 35ft when pitching. If there is no hit, the player will have 1 attempt from the tee. All runners and batter can only advance two bases if hit off a Tee. There will be a 15-foot fair ball arc on the field and if batter does not hit the ball past this arc while batting it will be considered a foul ball.
- **No Bunting.** If the umpire declares it is a bunt, it will be ruled as a “Dead Ball”. No Pitch, and no runners will advance.
- If a batted ball hits the coach pitcher, the ball is ruled “Dead”, the batter will bat again, and no pitch counted. If a thrown ball hits the coach pitcher and the umpire determines that it was intentional, then the ball is “Dead”, the batter is out, and no runners may advance
- Time will be called when the ball is controlled by a defensive player inside the pitching circle or Time will be called by the UMPIRE when no runner is advancing. Definition of advancing is the runner continues forward progress.
- Pitcher player will wear a facemask and may remove mask once ball has passed pitcher’s mound. The pitcher player shall not leave the pitching circle (the pitcher’s mound) until the ball is hit. Penalty: The play continues. After the play has ended, the offensive team has the option of taking the result of the play or no-pitch.
- All defensive players must stay behind the 30ft Safety Arc until the ball reaches home plate
- Players must play in correct positions.
- Coach Pitcher will squat or move to get out of the way of the play. The team on defense will provide a Coach behind home plate to help with passed balls and move the bat after the hit.
- The Coach behind the plate must stay quiet, there is no coaching allowed from this position.
- When the ball is thrown to first base for a force out and thrown away. The batter and runners can only advance one base.

**b. 7–8-year-olds: Coach Pitch**

- 5 Pitches or a strikeout for each batter. If the player fouls the last pitch, then he/she will continue to bat.
- Pitching Distance: Coach must stand and finish behind the 40ft mark when pitching. No defensive coaches on the field during play.
- **No Bunting.** If the umpire declares it is a bunt, it will be ruled as a “Dead Ball”. No Pitch, and no runners will advance.
- **Umpire will no longer declare “No Pitch” if ball is not in strike zone.**
- If a batted ball hits the coach pitcher, the ball is ruled “Dead”, the batter will bat again, and no pitch counted. If a thrown ball hits the coach pitcher and

the umpire determines that it was intentional, then the ball is “Dead”, the batter is out, and no runners may advance.

- Pitcher player will wear a facemask and may remove mask once ball has passed pitcher’s mound. The pitcher player shall not leave the pitching circle (the pitcher’s mound) until the ball is hit. Penalty: The play continues. After the play has ended, the offensive team has the option of taking the result of the play or no-pitch.
- Players must play in correct positions.
- Time will be called by the UMPIRE when no runner is advancing. Definition of advancing is the runner continues forward progress.
- Coach Pitcher will move out of the way of the play and hit balls and throw plays until time is call. The team on defense will provide a Coach behind home plate to help with passed balls and move the bat after the hit. The coach behind the plate must stay quiet, there is no coaching allowed by this coach in this position. NO defensive coaches on the field.

19. Home Team Will

- a. Occupy the 1st base dugout
- b. Provide game balls
- c. Will have batting cages 30 minutes before game time (No cages for T-ball)
- d. Provide a bookkeeper for the official books

20. Visiting Team Will

- a. Occupy the 3rd base dugout
- b. Setup Tee if needed (will also lock these items up after last game).
- c. Will have batting cages 1 hour before game time (No cages for T-ball)
- d. Provide a score keeper to run the scoreboard.

21. Helmets will be worn for all batting practices and L-Screen must be used when pitching in cage.

22. Teams will not be able to take the infield before their game.

23. You have a rule book, read it, and ask questions. Make sure you understand them as well as any other PSA local league rule.

24. Practices before the season starts will be scheduled by PSA. We will try and schedule you two practices per week, which you are allowed to swap with other coaches in your age group through your commissioner. After the Games have begun you must schedule some practices through the Athletics Office.

25. End of Season tournaments will be Pool Play into a single elimination tournament. Other rules will be put out before this tournament that will change or add to these rules.

26. PSA highly recommends that you rotate your players to different positions, rearrange your batting order, so each player gets a fair amount of plate appearances. Developing pitchers will help you when you get to the end of season tournament and help the program grow.

27. Bat Rules please see updated bat rules on our documents page- (6-year-old bats should not say T-ball anywhere on the bat) 6-12-year-olds: USA bats only; 13-15-year-olds USA bats and -3 BBcor.
28. Metal Cleats are only allowed in our 13–15-year-olds.

**Notes End of The Season Tournament:**

1. **Bracket play for 6-15-year-olds.** These will be the only days there will be a \$5 gate fee (5 yr. olds and below are free.) Any PSA Spring Baseball or Softball player is free, even if they are not playing that day. Coaches for 6–8-Year-olds are allowed 4 coaches free and 9-15 yr. olds are allowed 3 coaches free. Each team will be allowed to sign in 1 scorekeeper/bookkeeper for free (these people **MUST** perform scorekeeping /bookkeeping jobs in the press box/score table). Coaches and Scorekeepers must sign in at the Main Gate!!! Wristbands must be worn. No outside coolers or food. (1 team cooler is allowed but must be brought in by the Head Coach.)
2. We will be giving you awards (participation medals for 6–8-year-olds and 1 Sportsmanship award per team for all age groups) to give out (please return any extras.) PSA rings will be given out for each age group’s champion and runner up from bracket play.
3. **Equipment Turn In: (Please clean it up) Before the first of July in Spring and first of December in the Fall**